

The Game Awards: Game of the Year

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- 2017 **The Legend of Zelda: Breath of the Wild** [Wii U](#) / [Nintendo Switch](#)
- 2016 **Overwatch** [PS4](#) / [Xbox One](#)
- 2015 **The Witcher 3: Wild Hunt** [PS4](#) / [Xbox One](#)
- 2014 **Dragon Age: Inquisition** [PS4](#) / [Xbox One](#)
- 2013 **Grand Theft Auto V** [PS4](#) / [Xbox One](#)
- 2012 **Walking Dead: The Game Season One** [PS4](#) / [Xbox One](#)
- 2011 **The Elder Scrolls V** [PS4](#) / [Xbox One](#)
- 2010 **Red Dead Redemption** [PS3](#) / [Xbox 360](#)

Note: Prior to 2014, The Game Awards were known as The Spike Video Game Awards